

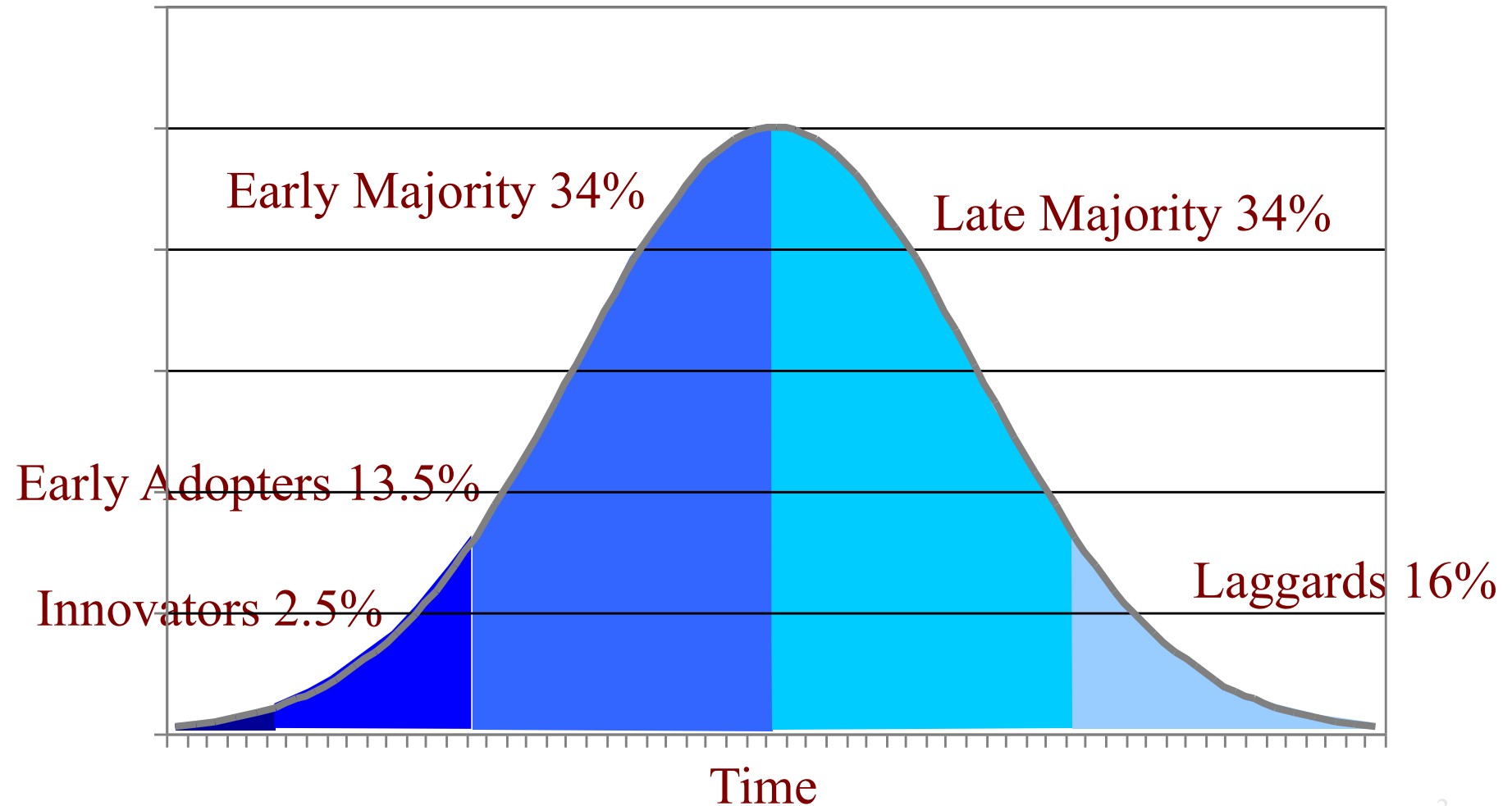
ISE 599

Special Topics Applied
Predictive Analytics

Some questions from last time: why is growth S-shaped?

- Stylized story 1: “Everett Rogers”
 - Consumers have different time preferences, e.g., different willingness to pay to have something now.
 - These differences can be captured by a uni-modal distribution
- Stylized story 2: “Frank Bass”
 - Not all consumers are informed about the product.
 - Information flows to potential adopters in proportion to how many already adopted

Time preferences: “Adoption Time”



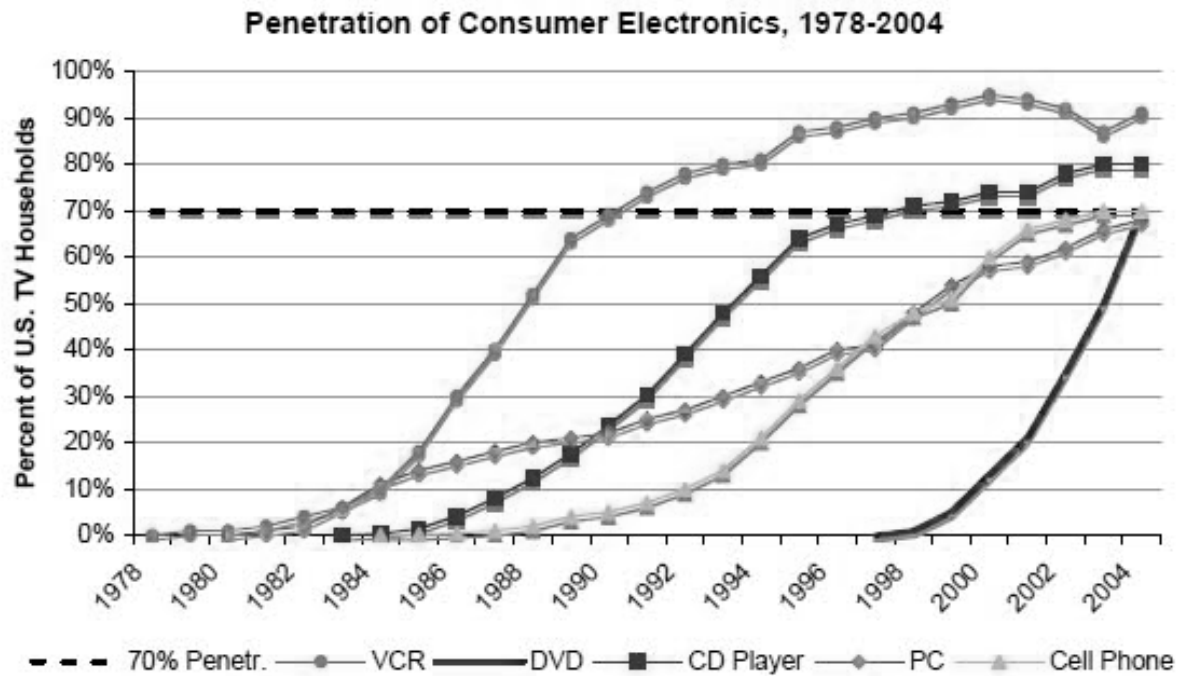
Adopter Categories

- Innovativeness along the bell curve
 - Innovator - Venturesome (Not a change agent)
 - Early Adopter – Respectable (Not necessarily a good change agent)
 - Early Majority - Deliberate
 - Late Majority - Skeptical
 - Laggards – Traditional

Attributes of Innovations and Their Rate of Adoption

- Relative Advantage: the degree to which an innovation is perceived as better than what it supersedes.
- Compatibility: the degree to which an innovation is perceived as consistent with existing values, past experiences, and needs.
- Complexity: the degree to which an innovation is perceived as difficult to understand and use.
- Trialability: the degree to which an innovation may be experimented with on a limited basis.
- Observability: the degree to which the results of an innovation are visible to the receiver and others.

Examples



Special interest case: Analyzing sales potential in new markets

- Sales of new innovative products
 - early stages driven by innovators
 - later stages driven by word-of-mouth

Modeling Framework

- Potential adopters classified into 2 groups
 - innovators
 - imitators
- Key assumptions
 - innovators are not influenced by others in the timing of their initial product purchase
 - imitators are influenced by the number of previous buyers in the timing of their initial product purchase
- Implication
 - the importance of innovators to product sales will be high at first but will diminish with time

A model specification

- The probability of adoption at time T is given by

$$P(t) = p + q \cdot \left(\frac{Y(t-1)}{m} \right)$$

where

p = coefficient of innovation

q = coefficient of imitation

$Y(t-1)$ = cumulative number of adopters

m = total number of potential adopters

How it works....

- New adoptions at time T equal the probability of adoption times the number of potential adopters who haven't done so already....

$$\begin{aligned} S(t) &= P(t) \cdot [m - Y(t-1)] \\ &= \left[p + q \left(\frac{Y(t-1)}{m} \right) \right] \cdot [m - Y(t-1)] \\ &= p \cdot [m - Y(t-1)] + q \left(\frac{Y(t-1)}{m} \right) \cdot [m - Y(t-1)] \\ &= \text{sales to "innovators"} + \text{sales to "imitators"} \end{aligned}$$

Estimating the model

- Simplify the model to

$$S(T) = a + bY(T - 1) + cY^2(T - 1)$$

- Run the above regression

$$a = pm$$

$$b = (q - p)$$

$$c = -q / m$$

Estimating the model

- “Back out” the values of p and q

$$m = \frac{-b - \sqrt{b^2 - 4ac}}{2c}$$

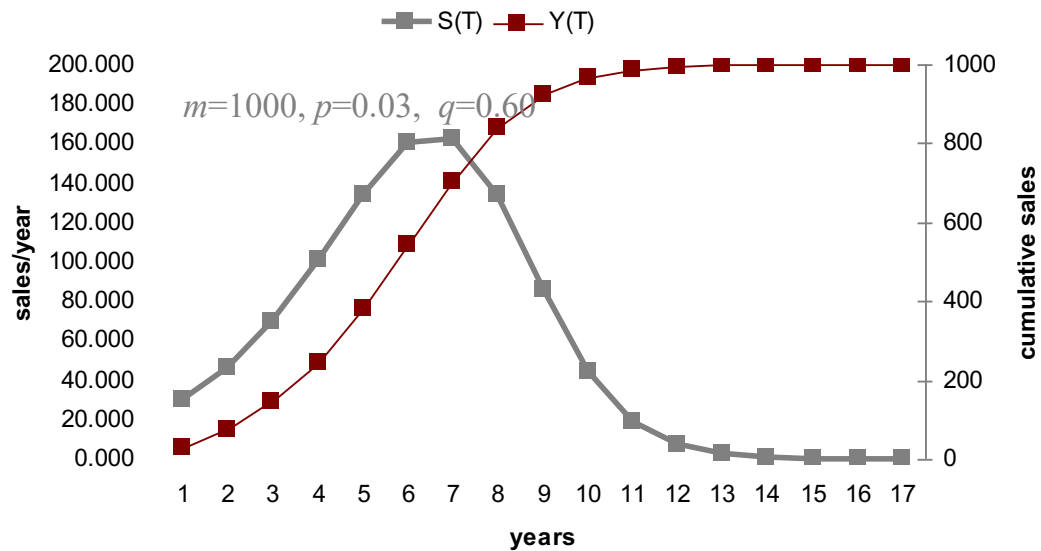
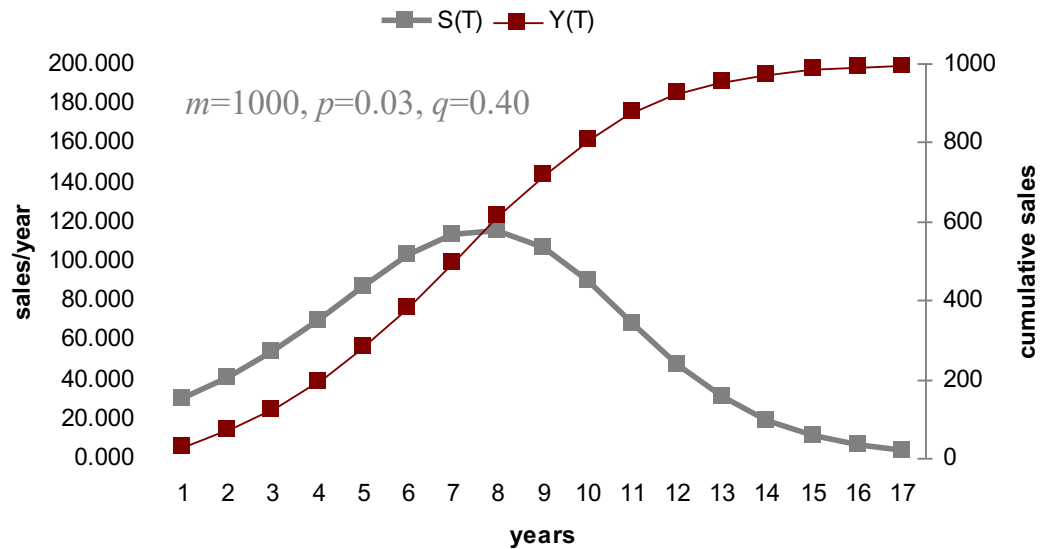
$$p = a/m$$

$$q = -mc$$

Meaning of the p 's and the q 's

- p and q control the shape of the diffusion curve.
- The coefficient of innovation p
 - high p shifts the adoption curve left
 - low p shifts the adoption curve right
 - p ranges from very near zero to as high as 0.30
 - overall average for p from marketing studies is 0.030
 - industrial durables tend to have lower p 's than consumer durables
- the coefficient of imitation, q
 - high q creates a more spiked curve
 - low q flattens the curve
 - q ranges from 0.3 to 0.9
 - overall average for q from marketing studies is 0.4
 - industrial durables tend to have higher q than consumer durables

Some examples



Using the model to forecast

- Select analogous products for which a fairly complete diffusion history is available (past the inflection point on the S-curve)
- Obtain the diffusion model parameters p and q for these products
 - previous analyses in marketing (mostly consumer products)
 - regression analysis
- Estimate market potential m for the new innovation
 - management judgement
 - survey research
- conduct scenario analysis
 - for each analogous product plug p , q , and m into the model to obtain an adoption forecast
 - explore sensitivity of forecasts to changes in the three model parameters
 - if there is no best analogous product use an average

Some products

<i>product</i>	<i>years</i>	<i>p</i>	<i>q</i>	<i>initial price in real \$</i>
B&W TV	1946-1957	0.0159	0.4	1283
Blender	1958-1971	0.001	0.55	87
Calculator	1974-1986	0.0294	0.12	107
Can Opener	1958-1971	0.0135	0.3	55
Cass. Tape Deck	1974-1990	0.0179	0.18	377
Color TV	1954-1970	0.0001	0.66	1734
Curling Iron	1974-1982	0.0399	0.3	31
Deep Fryer	1950-1961	0.0337	0.74	79
Digital Watch	1974-1982	0.0204	0.41	173
Electric Blanket	1946-1966	0.0029	0.26	148
Elec. Clothes Dryer	1947-1960	0.008	0.4	669
Electric Toothbrush	1963-1971	0.0826	0.13	33
Fire Extinguisher	1975-1982	0.0694	0.16	10
Food Processor	1978-1984	0.0271	0.51	79
Hair Setter	1968-1977	0.1305	0.35	50
Heating Pad	1922-1931	0.0274	0.26	64
Knife Sharpener	1957-1969	0.0655	0.5	45
Lawn Mower	1946-1961	0.0056	0.3	403
Microwave Oven	1970-1989	0.0101	0.37	884
Refrigerator	1922-1931	0.0047	0.42	2785
Room A/C	1946-1960	0.0031	0.43	1280
Slow Cooker	1973-1982	0.0654	0.32	45
Styling Dryer	1974-1984	0.0891	0.18	32
Trash Compactor	1972-1982	0.0866	0.19	401
Turntable	1974-1990	0.0577	0.21	185
VCR	1976-1990	0.0012	0.53	1808
Waffle Iron	1922-1931	0.0128	0.43	82

Some products

Cluster	product	p	q	initial price in real \$
1	Electric Toothbrush	0.083	0.22	108
	Fire Extinguisher			
	Hair Setter			
	Slow Cooker			
	Styling Dryer			
	Trash Compactor			
	Turntable			
2	Calculator	0.0249	0.27	140
	Digital Watch			
3	Can Opener	0.0232	0.32	151
	Cass. Tape Deck			
	Curling Iron			
	Electric Blanket			
	Heating Pad			
	Knife Sharpener			
	Lawn Mower			
	Waffle Iron			
4	B&W TV	0.0141	0.48	623
	Blender			
	Deep Fryer			
	Elec. Clothes Dryer			
	Food Processor			
	Microwave Oven			
	Room A/C			
5	Color TV	0.002	0.54	2109
	Refrigerator			
	VCR			

Summary

- Theory of diffusion
- Application to new product adoption
- A forecasting approach based on prediction adoption