

# ISE 540

# Text Analytics

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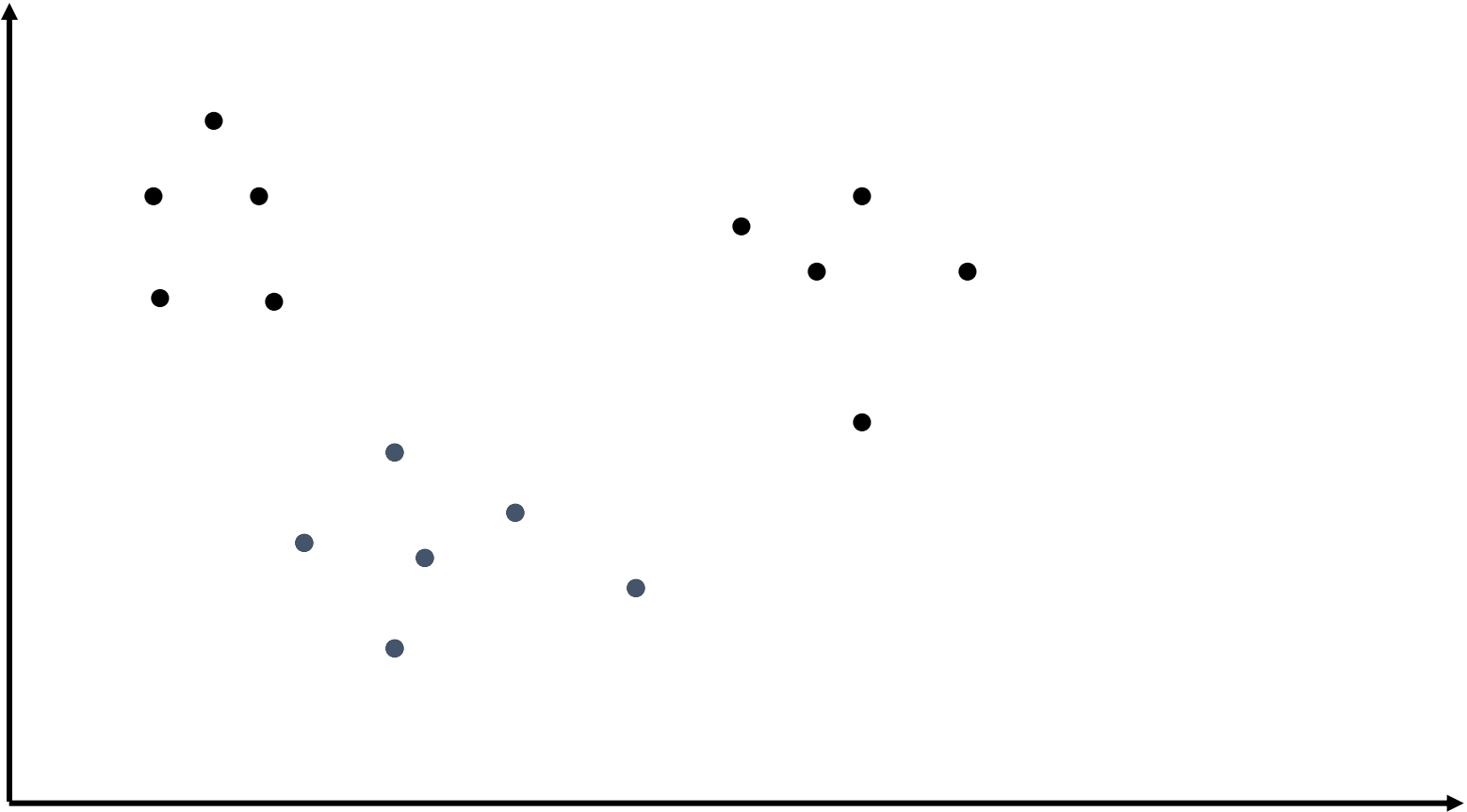
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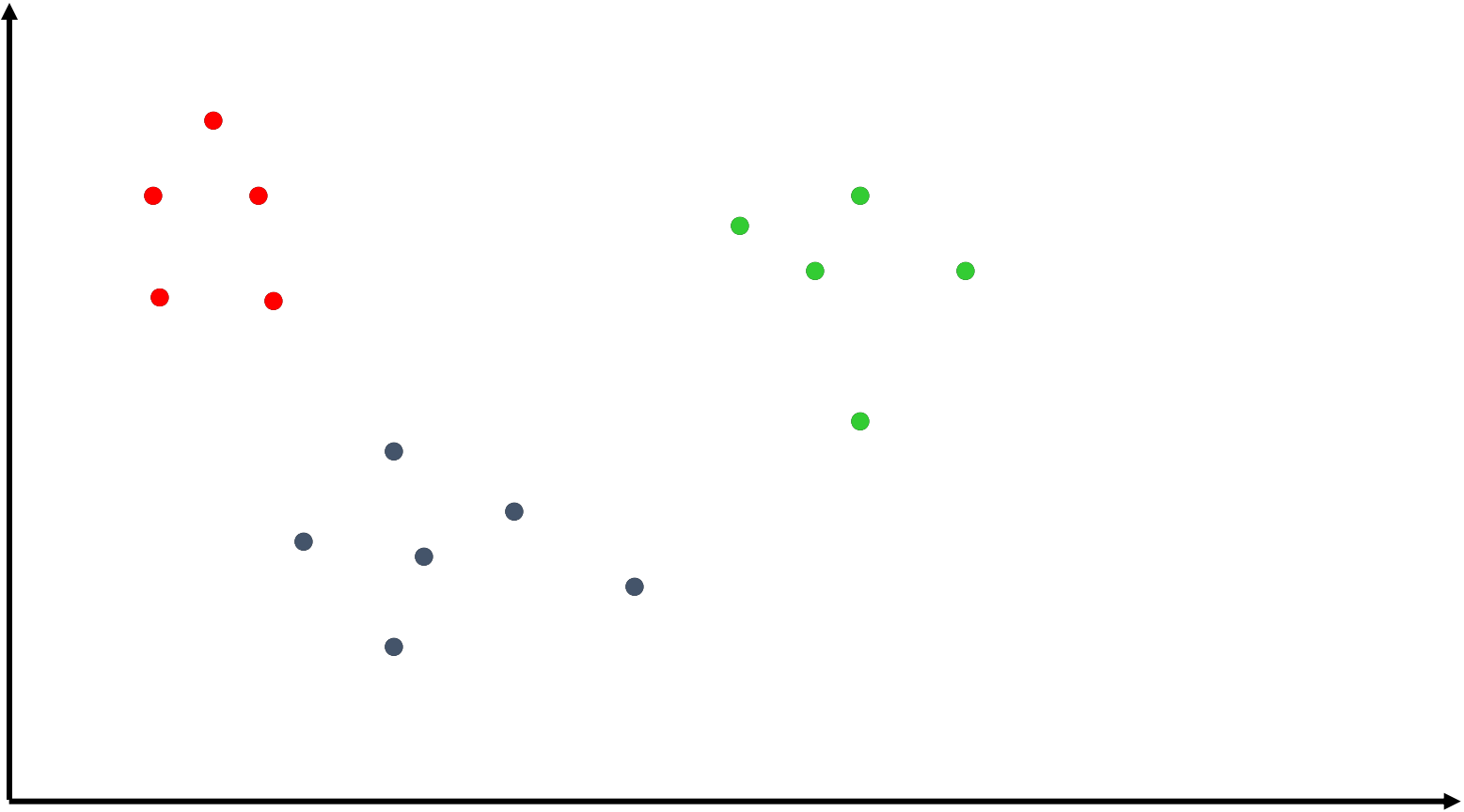
# Clustering

- Partition unlabeled examples into disjoint subsets of *clusters*, such that:
  - Examples within a cluster are very similar
  - Examples in different clusters are very different
- Discover new categories in an *unsupervised* manner (no sample category labels provided).

# Clustering Example



# Clustering Example



# Direct Clustering Method

- *Direct clustering* methods require a specification of the number of clusters,  $k$ , desired.
  - Hierarchical and agglomerative clustering (not covered in this class) don't need  $k$
- A *clustering evaluation function* assigns a real-value quality measure to a clustering.
- The number of clusters can be determined automatically by explicitly generating clusterings for multiple values of  $k$  and choosing the best result according to a clustering evaluation function.

# K-Means

- Assumes instances are real-valued vectors.
- Clusters based on *centroids*, *center of gravity*, or mean of points in a cluster,  $c$ :

- Reassignment of instances to clusters is based on distance to the current cluster centroids. 
$$\vec{\mu}(c) = \frac{1}{|c|} \sum_{\vec{x} \in c} \vec{x}$$

# Distance Metrics

- Euclidian distance ( $L_2$  norm):  $L_2(\vec{x}, \vec{y}) = \sqrt{\sum_{i=1}^m (x_i - y_i)^2}$
- $L_1$  norm:  $L_1(\vec{x}, \vec{y}) = \sum_{i=1}^m |x_i - y_i|$
- Cosine Similarity (transform to a **distance** by subtracting from 1):

← Predominantly used for tf-idf, word embeddings etc.

$$1 - \frac{\vec{x} \cdot \vec{y}}{|\vec{x}| \cdot |\vec{y}|}$$

# K-Means Algorithm

Let  $d$  be the distance measure between instances.

Select  $k$  random instances  $\{s_1, s_2, \dots, s_k\}$  as seeds.

Until clustering converges or other stopping criterion:

For each instance  $x_i$ :

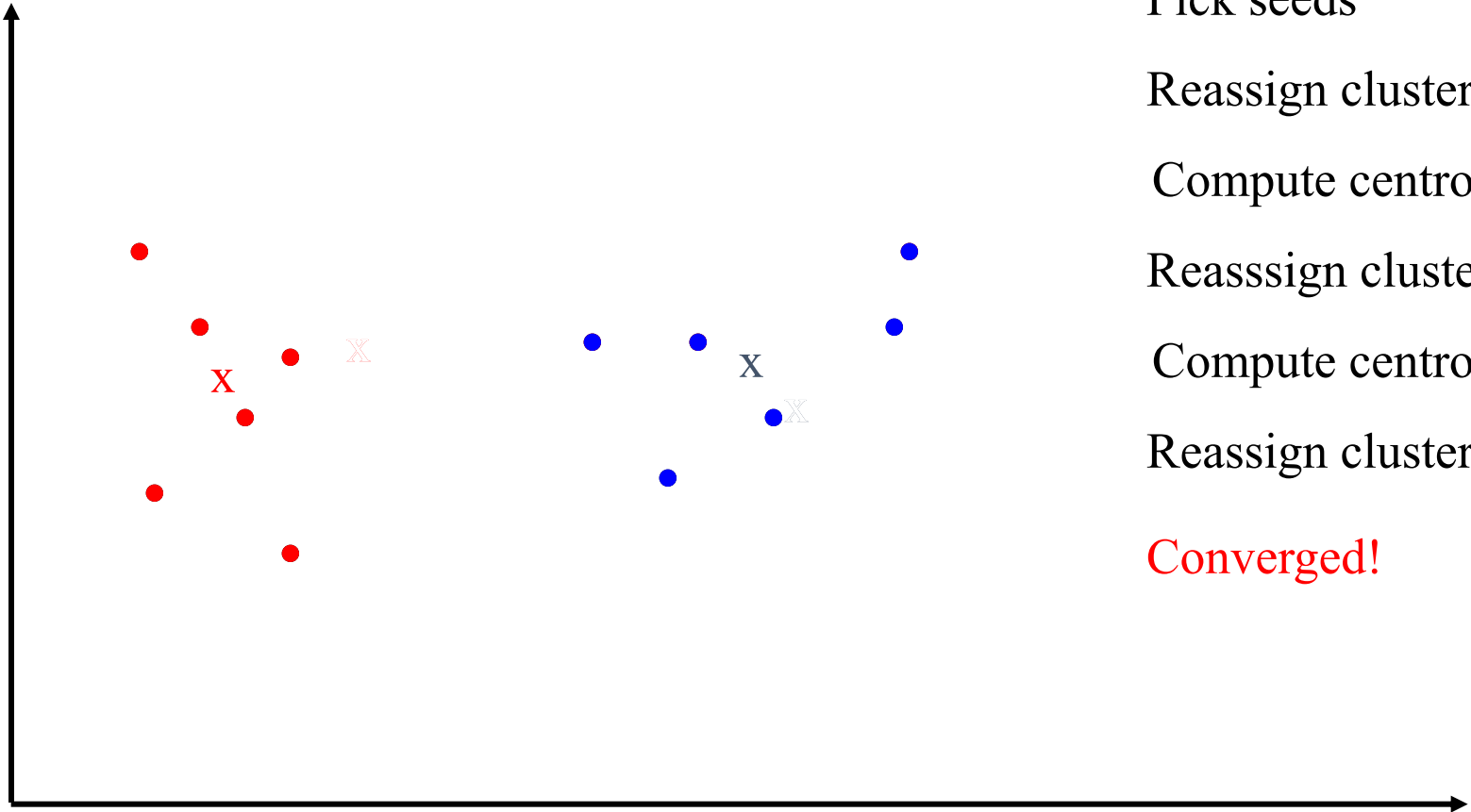
Assign  $x_i$  to the cluster  $c_j$  such that  $d(x_i, s_j)$  is minimal.

*(Update the seeds to the centroid of each cluster)*

For each cluster  $c_j$

$$s_j = \mu(c_j)$$

# K Means Example (K=2)



Pick seeds

Reassign clusters

Compute centroids

Reassign clusters

Compute centroids

Reassign clusters

**Converged!**

# Time Complexity

- Assume  $n$  points and that computing distance between two instances is  $O(m)$  where  $m$  is the dimensionality of the vectors.
- Reassigning clusters:  $O(kn)$  distance computations, or  $O(knm)$ .
- Computing centroids: Each instance vector gets added once to some centroid:  $O(nm)$ .
- Assume these two steps are each done once for  $l$  iterations:  $O(lknm)$ .

# Seed Choice

- Results can vary based on random seed selection.
- Some seeds can result in poor convergence rate, or convergence to sub-optimal clusterings.
- Select good seeds using a heuristic or the results of another method.

## More on Text Clustering

- Typically use ***normalized***, TF/IDF-weighted vectors and cosine similarity.
- Optimize computations for sparse vectors.
- Many applications: can you name some?
- Clustering is a valuable tool in class projects

# Soft Clustering

- Clustering typically assumes that each instance is given a “hard” assignment to exactly one cluster.
- Does not allow uncertainty in class membership or for an instance to belong to more than one cluster.
- *Soft clustering* gives probabilities that an instance belongs to each of a set of clusters.
- Each instance is assigned a probability distribution across a set of discovered categories (probabilities of all categories must sum to 1).

# Issues in Clustering

- How to evaluate clustering?
  - Internal:
    - Tightness and separation of clusters
    - Fit of probabilistic model to data
  - External
    - Compare to known class labels on benchmark data
- Improving search to converge faster and avoid local minima.
- Overlapping clustering.