

Department of Computer Science

#### Iteratively Learning Data Transformation Programs from Examples

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# Agenda

- Introduction
- Previous work
- Our approach
  - Learning conditional statements
  - Synthesizing branch transformation programs
  - Maximize user correctness with minimal effort
- Related work
- Conclusion and future work

### Programming by example

Accession	Credit	Dimensions	Medium	Name
01.2	Gift of the artist	5.25 in HIGH x 9.375 in WIDE	Oil on canvas	John Mix Stanley
05.411	Gift of James L. Edison	20 in HIGH x 24 in WIDE	Oil on canvas	Mortimer L. Smith
06.1	Gift of the artist	Image: 20.5 in. HIGH x 17.5 in. WIDE	Oil on canvas	Theodore Scott Dabo
06.2	Gift of the artist	9.75 in 16 in HIGH x 13.75 in 19.5 in WIDE	Oil on canvas	Leon Dabo
09.8	Gift of the artist	12 in 14 in HIGH x 16 in 18 in WIDE	Oil on canvas	Gari Melchers

# Programming by Example

	Raw Value	Target Value
R1	5.25 in HIGH x 9.375 in WIDE	9.375
R2	20 in HIGH x 24 in WIDE	24
R3	9.75 in 16 in HIGH x 13.75 in 19.5 in WIDE	19.5
R4	Image: 20.5 in. HIGH x 17.5 in. WIDE	<del>1</del> 7:5
/		

R5	12 in 14 in HIGH x 16 in 18 in WIDE	Pates

# Challenges

- Various formats and few examples
- Stringent time limits
- Verifying the correctness on large datasets

## Research problem

Enabling PBE approaches to efficiently generate correct transformation programs for large datasets with multiple formats using minimal user effort

#### **Iterative Transformation**



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R <sub>1</sub>	5.25 in HIGH x 9.375 in WIDE	9.375
R <sub>2</sub>	20 in HIGH x 24 in WIDE	24
R <sub>3</sub>	9.75 in 16 in HIGH x 13.75 in 19.5 in WIDE	19.5
R <sub>4</sub>	Image: 20.5 in. HIGH x 17.5 in. WIDE	17.5



## **Transformation Program**

 BNK: blankspace

 NUM([0-9]+): 98
 C

 UWRD([A-Z]): I
 st

 LWRD([a-z]+): mage
 st

 WORD([a-zA-Z]+): Image
 st

 START:
 B

 END:
 tr

 VBAR:
 p1

Segment program: return a substring

**Position program:** return a position in the input

Conditional	Transform(value)
statement	switch (classify(value)) :
	case format <sub>1</sub> :
Branch transformation	$pos_1 = value.indexOf(BNK, NUM, -1)$
program	<pre>pos<sub>2</sub> = value.indexOf(NUM, BNK, 2)</pre>
	output=value.substr( $pos_1, pos_2$ )
Branch	case format <sub>2</sub> :
transformation	$pos_3 = value.indexOf(" ", NUM, 2)$
program	$pos_4 = value.indexOf(NUM, BNK, -1)$
	output=value.substr( $pos_3, pos_4$ )

return output

9.75 in|16 in HIGH x 13.75 in|19.5 in WIDE → 19.5

# **Creating Hypothesis Spaces**

• Create traces

**Traces**: A trace here defines how the output string is constructed from a specific set of substrings from the input string.

Original: 5.25 in HIGH x 9.375 in WIDE

Target:



• Derive hypothesis spaces



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### **Generating Branch Programs**

• Generate programs from hypothesis space

Generate-and-test



- Generate simpler programs first

Programs with one segment programs earlier than Programs with three segment programs

# Learning Conditional Statements

• Cluster examples

$R_1$	5.25 in HIGH x 9.375 in WIDE	9.375
R <sub>2</sub>	20 in HIGH x 24 in WIDE	24
$R_4$	Image: 20.5 in. HIGH x 17.5 in. WIDE	17.5

R<sub>3</sub> 9.75 in 16 in HIGH x 13.75 in 19.5 in WIDE 19.5

Cluster1-format<sub>1</sub>

Cluster2-format<sub>2</sub>

- Learn a multiclass classifier
  - Recognize the format of the inputs

R <sub>5</sub>	Image: 20.5 in. HIGH x 17.5 in. WIDE	format <sub>1</sub>
R <sub>6</sub>	12 in 14 in HIGH x 16 in 18 in WIDE	format <sub>2</sub>

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### Our contributions

- Efficiently learning accurate conditional statements [DINA, 2014]
- Efficiently synthesizing branch transformation programs [IJCAI, 2015]
- Maximizing the user correctness with minimal user effort [IUI, 2014; IUI, 2016(submitted)]

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#### Motivation

- Example clustering is time consuming
  - Many ways (2<sup>n</sup>) to cluster the examples
  - Many examples are not compatible

R <sub>1</sub>	5.25 in HIGH x 9.375 in WIDE		9.375
R <sub>2</sub>	20 in HIGH x 24 in WIDE	$\wedge$	24
R <sub>3</sub>	9.75 in 16 in HIGH x 13.75 in 19.5 in WI	DE	19.5

- Verifying compatibility is expensive

- Learned conditional statement is not accurate
  - Users are willing to provide a few examples

# Utilizing known compatibilities



After providing 3 examples

R <sub>1</sub>	5.25 in HIGH x 9.375 in WIDE	$\checkmark$	9.375
R <sub>2</sub>	20 in HIGH x 24 in WIDE	$\boldsymbol{\wedge}$	24
R <sub>3</sub>	9.75 in 16 in HIGH x 13.75 in 19.5 i	n WIDE	19.5



#### Constraints

- Two types of constraints:
  - Cannot-merge constraints:

Ex:	5.25 in HIGH x 9.375 in WIDE	9.375
	9.75 in 16 in HIGH x 13.75 in 19.5 in WIDE	13.75
	20 in HIGH x 24 in WIDE	24

• Must-merge constraints:

Ex:	5.25 in HIGH x 9.375 in WIDE	9.375
	20 in HIGH x 24 in WIDE	24

# Constrained Agglomerative Clustering

Distance between clusters  $(p_i \text{ and } p_i)$ :

$$d(p_i, p_j) = \min\{d(e_x, e_y) | e_x \in p_i, e_y \in p_j\}$$



 $R_1$   $R_2$   $R_3$   $R_4$ 





R <sub>1</sub>	5.25 in HIGH x 9.375 in WIDE
R <sub>2</sub>	20 in HIGH x 24 in WIDE
R <sub>3</sub>	9.75 in 16 in HIGH x 13.75 in 19.5 in WIDE

#### **Distance Metric Learning**

• Distance metric learning

$$d(x,y) = ||x - y||_w = \sqrt{\sum_i w_i (x_i - y_i)^2}$$

Objective function



# Utilizing Unlabeled data

Partition 1		
	5.25 in HIGH x 9.375 in WIDE	9.375
Examples	20 in HIGH x 24 in WIDE	24
-	Image: 20.5 in. HIGH x 17.5 in. WIDE	17.5
	26 in. HIGH x 23 in. WIDE	
Unlabeled	19.75 in HIGH x 22.75 in WIDE x 0.25 in DEEP	
	33.5 in HIGH x 39 in WIDE	

	Partition 2		
	Examples	9.75 in 16 in HIGH x 13.75 in 19.5 in WIDE	13.75
		12 in 14 in HIGH x 16 in 18 in WIDE	
		20.25 in 19.75 in HIGH x 15.75 in 15.875 i	n WIDE
	Unlabeled 55 in HIGH x 46 in   290 in WIDE		
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# Evaluation

- Dataset:
  - 30 editing scenarios collected from student course projects

Avg records	Min formats	Max formats	Avg formats
350	2	12	4.4

- Methods:
  - SP
    - The state-of-the-art approach that uses compatibility score to select partitions to merge
  - SPIC
    - Utilize previous constraints besides using compatibility score
  - DP
    - Learn distance metric
  - DPIC
    - Utilize previous constraints besides learning distance metric
  - DPICED
    - Our approach in this paper

#### Results

#### Time and Examples:

	Total Time (seconds)	Examples
DPICED	3.9	5.4
DPIC	6.4	6.8
DP	8.3	6.8
SPIC	21.3	6.8
SP	26.5	6.9

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#### Learning Transformation Programs by Example

Input Data	Target Data
2000 Ford Expedition 11k runs great los angeles \$4900 (los angeles)	2000 Ford Expedition los angeles \$4900
1998 Honda Civic 12k miles s. Auto \$3800 (Arcadia)	1998 Honda Civic Arcadia \$3800
2008 Mitsubishi Galant ES \$7500 (Sylmar CA) pic	2008 Mitsubishi Galant Sylmar CA \$7500
1996 Isuzu Trooper 14k clean title west covina \$999 (west covina) pic	1996 Isuzu Trooper west covina \$999



#### Reuse subprograms



# Identify incorrect subprograms

Input	Output	
2000 Ford Expedition 11k runs great los angeles \$4900 (los angeles)	2000 Ford Expedition los angeles \$4900	
1998 Honda Civic 12k miles s. Auto \$3800 (Arcadia)	1998 Honda Civic Arcadia \$3800	



#### Update hypothesis spaces



# Evaluation

- Dataset
  - D1: 17 scenarios used in (Lin et al., 2014)
    - 5 records per scenario
  - D2: 30 scenarios collected from student data integration projects
    - about 350 records per scenario
  - D3: synthetic dataset
    - designed to evaluate scale-up
- Alternative approaches
  - Our implementation of Gulwani's approach: (Gulwani, 2011)
  - Metagol: (Lin et al., 2014)
- Metric
  - Time (in **seconds**) to generate a transformation program

#### Program generation time comparisons

#### Table: time (in seconds) to generate programs on D1 and D2 datasets

		Min	Max	Avg	Median
	IPBE	0	5	0.34	0
D1	Gulwani's approach	0	8	0.59	0
	Metagol	0	213.93	55.1	0.14
	IPBE	0	1.28	0.20	0
D2	Gulwani's approach	0	17.95	4.02	0.33
	Metagol	~	~	2	~



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### Motivation

- Thousands of records in datasets
- Various transformation scenarios

Raw (Input)	Transformed (Output)	
300 or more	3	
Between 100 and 299	2	_
Fewer than 100	3	

Raw (Input)	Transformed (Output)	_
10″ × 8	10	
26" H x 24" W x 12.5″	26	
3 x 6"	3 x 6	

• Overconfident users

#### User Interface

#### Examples you entered: 10" H x 8" W 10 × "14.75" H x 14.75" W x 1.5" D 14.75 × H: 58 x W: 25" 58 × 30 × Recommended Examples: 30 x 46" 30 x 46 11" H x 6" 11 Sampled Records: 12" H x 9" W 12 10" H x 8" W 10

Augusta Savage	
Pippin, Horace	

Augusta Savage

Horace Pippin

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# Learning from various past results

Raw	Transformed	
26" H x 24" W x 12.5	26	
Framed at 21.75" H x 24.25" W	21	
12" H x 9"	12	

Examples Incorrect

records

Correct records

Raw	Transformed
Ravage 2099#24 (November, 1994)	November, 1994
Gambit III#1 (September, 1997)	September, 1997
(comic) Spidey Super Stories#12/2 (September, 1975)	comic

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#### **Approach Overview**

#### Entire dataset

#### Sampled records

Raw	Transformed	Random	Raw	Transformed	
10" H x 8" W	10	Sampling	10" H x 8" W	10	
H: 58 x W:25″	58		11"H x 6"	11	
12"H x 9"\\/	12				
		-	30 x 46″	30 x 46	
11″H x 6″	11				
		] Verifying record			
30 x 46"	30 x 46				1
		Sorting and	Raw	Transformed	
Raw	Transformed	color-coding	11″H x 6″	11	1
30 x 46"	30 x 46				-
11/11	11		30 x 46″	30 x 46	
11 Н Х б″	11				
				····	]

# Verifying Records

- Recommend records causing runtime errors
  - Records cause the program exit abnormally

Program: (LWRD, ')', 1) Input: 2008 Mitsubishi Galant ES \$7500 (Sylmar CA) pic

- Recommend potentially incorrect records
  - Learn a binary meta-classifier

Ex:	Raw	Transformed	
	11"H x 6"	11	
	30 x 46"	30 x 46	

#### Learning the Meta-classifier

$$F(r) = sign(\sum_{i} w_i * f_i(r)) = \begin{cases} 1, \text{ if } r \text{ is correct} \\ -1, \text{ if } r \text{ is incorrect} \end{cases}$$

Learn an ensemble of classifiers using ADABOOST: (1) Select a  $f_i$  from a pool of binary classifiers

- (2) Assign weight  $w_i$  to  $f_i$
- (3) Loop until error below a threshold

# Evaluation

#### Dataset:

- 30 scenarios
- 350 records per scenario

#### **Experiment setup:**

- Approach-β
- Baseline
- **Metrics**:
- Iteration correctness
- MRR

$$MRR = \frac{1}{Q} \sum_{i=1}^{Q} \frac{1}{Rank_i}$$



#### Iteration accuracy comparision

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# **Related Work**

- Approaches not focusing on data transformation
  - Wrapper induction
    - Kushmerick,1997; Hsu and Dung, 1998; Muslea et al., 1999
  - Inductive programming (we learn )
    - Summers, 1977; Kitzelmam and Schmid, 2006;Shaprio, 1981; Muggleton and Lin, 2013
- Approaches not learning program iteratively
  - FlashFill (Gulwani, 2011); SmartPython (Lau, 2001), SmartEdit (Lau, 2001); Singh and Gulwani 2012; Raza et al., 2014; Harris, et al., 2011
  - Approaches learning part of the programs iteratively
    - Metagol<sub>DF</sub> (Lin et al., 2014); Preleman, et al 2014

#### **Conclusion: contributions**

- Enable users to generate complicated programs in real time
- Enable users to work on large datasets
- Improve the performance of other PBE approaches

#### Conclusion: future work

• Managing user expectation

• Incorporating third-party functions

• Handling user errors

### Questions ?

